



From M56 M53 A55

- From M53/A55 take exit for Broughton and Hawarden Airport B5104
- At the 1st roundabout (by Broughton Retail Park) take the exit towards Hawarden (B5125)
- At the 2nd roundabout take the exit towards Hawarden (B5125) – past the airfield and runway on the right
- Take first right - Manor Lane (B5129) towards Sandycroft and Manor Lane Industrial Estate
- At the 1st roundabout continue straight on towards Queensferry and Sandycroft (B5129)
- At the 2nd roundabout, go straight ahead towards Chester – B5129 (A5104)
- Continue for approximately half a mile and turn right into 'Aviation Park' (just before hump-back bridge)
- **Please report to the Security Gatehouse where you may be asked to 'sign in'**

From Chester City Centre

- Take the Ring Road out of Chester towards Saltney
- Travel across the bridge over the River Dee and past Chester Racecourse on the right-hand side
- After the bridge stay in right-hand lane and follow directions for Saltney and Saltney Ferry
- Travel along this road for approx. 2 miles (passing various small hotels, bed & breakfasts etc, also pass Saab car showroom and Shell petrol station on left)
- Carry on under footbridge
- After footbridge, turn right into Saltney Ferry Road (passing Primary School on left)
- After approximately 2 miles the airfield will become visible on the left-hand side
- Immediately after the hump-back bridge over the railway, turn left into 'Aviation Park'
- **Please report to the Security Gatehouse where you may be asked to 'sign in'**

From North Wales - A55

- From the A55 take the exit for Queensferry
- At the roundabout, take the third exit towards Sandycroft
- Continue along this road for approximately 2 or 3 miles (travelling through Pentre and eventually past 'The Bridge Inn')
- At the roundabout, take the 1st exit towards Chester – B5129 (A5104) The airfield is now on the right
- Continue for approximately half a mile and turn right into 'Aviation Park' (just before hump-back bridge)
- **Please report to the Security Gatehouse where you may be asked to 'sign in'**